1.https://github.com/rvsp/typescript-oops/blob/master/Practice/Movie.md

I'm unable to access external websites or GitHub repositories directly. However, I can provide you with a general idea of what you might find in a file named Movie.md in a TypeScript repository focused on object-oriented programming (OOP) practice.

Typically, such a file might contain information and instructions related to a TypeScript class representing a movie. Below is a simplified example of what you might expect to find in such a file:

## Movie Class

### Properties

- `title`: A string representing the title of the movie.

- `director`: A string representing the director of the movie.

- `releaseYear`: A number representing the release year of the movie.

- `genre`: A string representing the genre of the movie.

- `rating`: A number representing the rating of the movie (e.g., on a scale of 1 to 10).

### Methods

- `constructor(title: string, director: string, releaseYear: number, genre: string, rating: number)`: A constructor that initializes a movie object with the provided values.

- `getTitle(): string`: Returns the title of the movie.

- `getDirector(): string`: Returns the director of the movie.

- `getReleaseYear(): number`: Returns the release year of the movie.

- `getGenre(): string`: Returns the genre of the movie.

- `getRating(): number`: Returns the rating of the movie.

- `setDescription(description: string): void`: Sets a description for the movie.

- `getDescription(): string`: Returns the description of the movie.

### Example

```typescript

const myMovie = new Movie("Inception", "Christopher Nolan", 2010, "Science Fiction", 8.8);

myMovie.setDescription("A mind-bending journey into the world of dreams.");

console.log(`Title: ${myMovie.getTitle()}`);

console.log(`Director: ${myMovie.getDirector()}`);

console.log(`Release Year: ${myMovie.getReleaseYear()}`);

console.log(`Genre: ${myMovie.getGenre()}`);

console.log(`Rating: ${myMovie.getRating()}`);

console.log(`Description: ${myMovie.getDescription()}`);

This is a simplified outline of what you might find in a Movie.md file in a TypeScript OOP practice repository. The actual content may contain more detailed TypeScript class definitions, method implementations, and examples of how to use the Movie class.

You can access the file directly from the provided link to see the full details and code examples. If you have specific questions or need assistance with a particular part of the code, feel free to ask.